8051 SERIAL COMMUNICATION MODULE 04

- 1. Define Communication. Explain the Serial communication with diagram.
- 2. Define Communication. Explain the Parallel communication with diagram.
- 3. With neat diagram explain the Asynchronous serial communication data transmission.
- 4. With neat diagram explain the Asynchronous serial communication data transmission.
- 5. Differentiate between the Asynchronous and synchronous serial communication.
- 6. Classify the Simplex, Half Duplex and Full Duplex serial data transmission with example.
- 7. Explain the SCON (Serial Control Register) in detail.
- 8. Explain the PCON (Power Control Mode) Special Register.
- 9. Write the procedure to program the 8051 to transfer the data serially.
- 10. Write the procedure to program the 8051 to receive the data serially.
- 11. Write an 8051 assembly language program to transfer letter "G" serially at 9600 baud rate continuously.
- 12. Write a C language program to transfer letter "G" serially at 9600 baud rate continuously.
- 1. Explain the architecture of 8255 with neat diagram.
- 2. Explain the control word format of 8255.
- 3. Interface ADC 0808 using 8255.

OBJECTIVES TYPES QUESTIONS MODLE 04

- 1. MODEM Is also called
 - a. Modulator/Demodulator
 - b. MEMS
 - c. Baud Rate
 - d. None of these
- 2. Asynchronous serial communication is widely used for
 - a. Character Oriented Transmission
 - b. Word Oriented Transmission
 - c. Double word Oriented Transmission
 - d. Nibble Oriented Transmission
- 3. Addition of start and stop bit gives
 - a. 10% Overhead
 - b. 25% Overhead
 - c. 20% Overhead
 - d. 40% Overhead
- 4. In serial communication sometimes parity bit is added to maintain
 - a. Data Integrity
 - b. Double Integrity
 - c. Single Integrity
 - d. None of these
- 5. Baud Rate is also called as
 - a. Bits per second
 - b. Bits per minute
 - c. Bits per hour
 - d. None of these
- 6. Crystal Frequency for 8051 is
 - a. 10.05MHZ
 - b. 20.05MHZ
 - c. 13.0592MHZ
 - d. 11.0592MHZ
- 7. In Synchronous serial communication
 - a. Common clock is used
 - b. Individual clock is used
 - c. No clock is used
 - d. None of these

- 8. In Synchronous serial communication
 - a. Data Transfer takes place in blocks
 - b. Data Transfer is character oriented
 - c. All of these
 - d. None of these
- 9. In simplex serial data transmission
 - a. Data Transmission takes place in one direction
 - b. Data Transmission takes place in both direction
 - c. Data Transmission take place in No direction
 - d. None of these
- 10. Walkie -Talkie is an example for
 - a. Simplex Data Transmission
 - b. Half Duplex Data Transmission
 - c. Full Duplex Data Transmission
 - d. All of these
- 11. In Full Duplex serial data transmission
 - a. Data Transmission take place in one direction
 - b. Data Transmission takes place in both direction
 - c. Data Transmission take place in No direction
 - d. None of these
- 12. SCON (Serial Control Register) is an
 - a. 8- bit Register
 - b. 10- bit Register
 - c. 16-bit Register
 - d. 32-bit Register
- 13. REN in SCON register is called
 - a. Reception Encounter
 - b. Real Enable
 - c. Read Enable
 - d. Receive Enable
- 14. SCON is also called
 - a. Serial Control Register
 - b. Set Control Resister
 - c. System Control Register
 - d. None of these

- 15. PCON is also called
 - a. Program Counter Register
 - b. Pin Control Register
 - c. Power Control Register
 - d. None of these

16. SMOD = 1 in SCON is used to

- a. Decrease the baud rate
- b. Double the baud rate
- c. Multiply the baud rate
- d. None of these
- 17. SBUF in serial communication is used for
 - a. Transmission
 - b. Reception
 - c. Both Transmission and Reception
 - d. All of these
- 18. 8255 Architecture has
 - a. 24 programmable Input Output Pin
 - b. 14 programmable Input Output Pin
 - c. 34 programmable Input Output Pin
 - d. 44 programmable Input Output Pin
- 19. PPI in 8255 is also called
 - a. Programmable Peripheral Interface
 - b. Program Pin Interface
 - c. Program Prevent Interface
 - d. Program Print Interface
- 20. BSR in 8255 is also called
 - a. Bit Set Reset Mode
 - b. Board Set Range
 - c. Bit Super Range
 - d. Bit Service Range